Geosci. Commun. Discuss.,
https://doi.org/10.5194/gc-2020-46-RC1, 2021
© Author(s) 2021. This work is distributed under
the Creative Commons Attribution 4.0 License.

Discussions

Interactive comment on "A role for Virtual Outcrop Models in Blended Learning: improved 3D thinking, positive perceptions of learning and the potential for greater equality, diversity and inclusivity in geoscience" *by* Clare E. Bond and Adam J. Cawood

Chris King (Referee)

education@egu.eu

Received and published: 16 January 2021

This is a valuable and well-presented piece of work well worthy of publication in Geoscience Communication. However, some minor revisions are necessary as there is a tendency to overstate the case in some places and these should be tempered by different wording, as suggested in the attached comments.

However, it should be fairly straightforward to address these - and the result will be a

Printer-friendly version

Discussion paper

publishable paper of value to the community.

Please also note the supplement to this comment:
https://gc.copernicus.org/preprints/gc-2020-46/gc-2020-46-RC1-supplement.pdf

Interactive comment on Geosci. Commun. Discuss., https://doi.org/10.5194/gc-2020-46, 2020.

CC BY